

## HOW TO PLAY

Hours of fun are only a launcher away. For 1 to 3 players this game will allow you to show your freinds who's the real sharp shooter. Each player chooses a color and a launcher.

## OBJECTIVE

The aim of the game is to get as many of your balls into the other players holes as you can before the flower stops spinning. Holding your launcher, make sure to stay 1 foot from the flower with your arm on the table. Pull back on the handle of your launcher and aim at the holes of the other players petals. Just make sure not to hit your own holes or you will lose points.

## POINT SYSTEM

Each player starts out with 0 points and 10 balls. At the end of each round you count up the number of balls in each players' color netting. A round is the length of time it takes for each player to shoot 10 balls. The balls in your net will cost you a point, and each ball you get into another players' net earns you a point. The player with the most points at the end of the game WINS!

**GOOD LUCK!**



# ROCKET BALL



Easy to learn, hard to master

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