

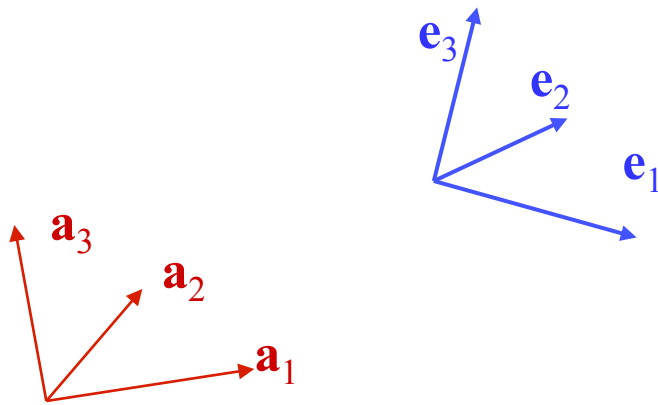
Vectors in Three Dimensions and Transformations



Scalar and Vector Functions

$\phi(q_1, q_2, \dots, q_n)$ is a scalar function of n variables

$\phi(q_1, q_2, \dots, q_n)$ is independent of reference frames – scalar invariant



NB: No assumptions of orthogonality!

$\mathbf{v}(q_1, q_2, \dots, q_n)$ is a vector function \mathbf{v} of n variables.

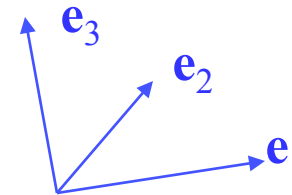
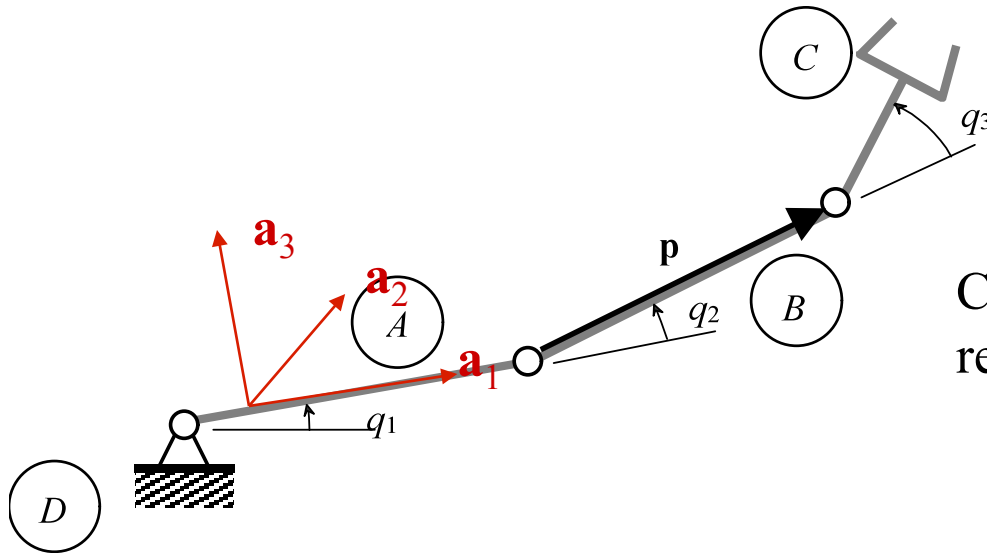
In any reference frame $\{A\}$, we can find three **linearly independent (LI)** vectors \mathbf{a}_1 , \mathbf{a}_2 , and \mathbf{a}_3 that are basis vectors.

The vector function $\mathbf{v}(q_1, q_2, \dots, q_n)$ can be expressed as a linear combination of the three vectors:

$$\mathbf{v}(q_1, q_2, \dots, q_n) = v_1(q_1, q_2, \dots, q_n) \mathbf{a}_1 + v_2(q_1, q_2, \dots, q_n) \mathbf{a}_2 + v_3(q_1, q_2, \dots, q_n) \mathbf{a}_3$$

The three coefficients are the three scalar functions v_1 , v_2 , and v_3 . They are called *components* and these three functions are unique once the vectors \mathbf{a}_1 , \mathbf{a}_2 , and \mathbf{a}_3 are specified.

Reference Frames



Components of vectors depend on the reference triad

$$\mathbf{p} = p_1 \mathbf{e}_1 + p_2 \mathbf{e}_2 + p_3 \mathbf{e}_3,$$

$$\mathbf{v} = v_1 \mathbf{e}_1 + v_2 \mathbf{e}_2 + v_3 \mathbf{e}_3$$

$${}^E[\mathbf{p}] = \begin{bmatrix} p_1 \\ p_2 \\ p_3 \end{bmatrix}, \quad {}^E[\mathbf{v}] = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}$$

$${}^E[\mathbf{p}] \neq {}^A[\mathbf{p}]$$

A robotic arm is a system of rigid bodies (reference frames) A , B , and C . D is the inertial or the laboratory reference frame that is considered fixed.

Position, Velocity and Acceleration Vectors

\mathbf{p} is a position vector of P in A

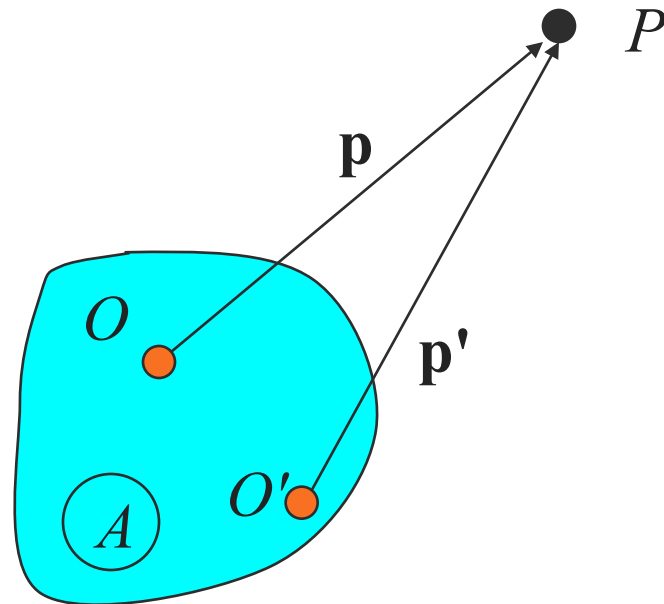
- Emanates from a point fixed to A
- Ends up at P

${}^A\mathbf{v}^P$ is the velocity of P in A

$${}^A\mathbf{v}^P = \frac{{}^A d\mathbf{p}}{dt}$$

${}^A\mathbf{a}^P$ is the acceleration of P in A

$${}^A\mathbf{a}^P = \frac{{}^A d({}^A\mathbf{v}^P)}{dt}$$



What if a different position vector were chosen?

Standard Reference Triad

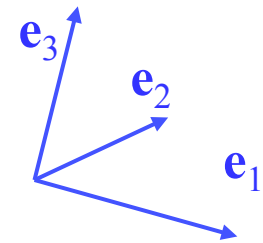
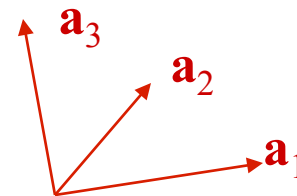
Three LI vectors rigidly attached to a reference frame satisfying the equations below constitute a **standard reference triad** or simply a reference triad.

$$\mathbf{a}_i \cdot \mathbf{a}_j = \begin{cases} 0, & i \neq j \\ 1, & i = j \end{cases}$$

$$\mathbf{a}_1 \times \mathbf{a}_2 = \mathbf{a}_3,$$

$$\mathbf{a}_2 \times \mathbf{a}_3 = \mathbf{a}_1,$$

$$\mathbf{a}_3 \times \mathbf{a}_1 = \mathbf{a}_2$$



- Projection rule

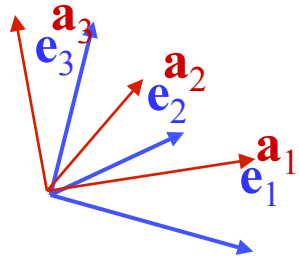
$$\mathbf{u} \cdot \mathbf{e}_i = u_i$$

- Composition rule

$$\mathbf{u} = \sum_{i=1}^3 (\mathbf{u} \cdot \mathbf{e}_i) \mathbf{e}_i$$

$$\mathbf{u} = u_1 \mathbf{e}_1 + u_2 \mathbf{e}_2 + u_3 \mathbf{e}_3 = \sum_{i=1}^3 u_i \mathbf{e}_i$$

Transformation of Vectors



Components in $\{A\}$ and in $\{E\}$ are related by:

$${}^E[\mathbf{p}]_i = \sum_j (\mathbf{e}_i \cdot \mathbf{a}_j) {}^A[\mathbf{p}]_j$$

$$\sum_i {}^E[\mathbf{p}]_i \mathbf{e}_i = \sum_j {}^A[\mathbf{p}]_j \mathbf{a}_j$$

$$\begin{aligned} {}^E[\mathbf{p}] &= [{}^E\mathbf{R}_A] {}^A[\mathbf{p}] \\ &= \begin{bmatrix} \mathbf{e}_1 \cdot \mathbf{a}_1 & \mathbf{e}_1 \cdot \mathbf{a}_2 & \mathbf{e}_1 \cdot \mathbf{a}_3 \\ \mathbf{e}_2 \cdot \mathbf{a}_1 & \mathbf{e}_2 \cdot \mathbf{a}_2 & \mathbf{e}_2 \cdot \mathbf{a}_3 \\ \mathbf{e}_3 \cdot \mathbf{a}_1 & \mathbf{e}_3 \cdot \mathbf{a}_2 & \mathbf{e}_3 \cdot \mathbf{a}_3 \end{bmatrix} {}^A[\mathbf{p}] \end{aligned}$$

Rotation matrix that transforms components in $\{A\}$ into components in $\{E\}$

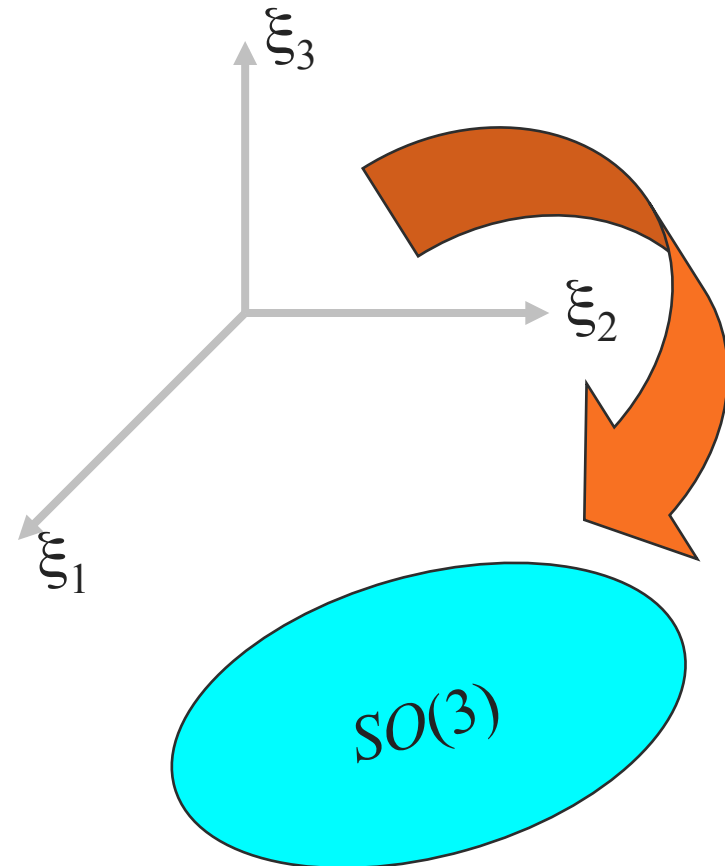
Rotation Matrices



Properties of Rotation Matrices

- Orthogonal
 - ▼ Matrix times its transpose equals 1
- Special orthogonal
 - ▼ Determinant is +1
- Closed under multiplication
- Composition

$${}^A\mathbf{R}_C = {}^A\mathbf{R}_B \times {}^B\mathbf{R}_C$$
- The inverse of a rotation matrix is also a rotation matrix
- Composition and inverse operations are “continuous functions”
- The set of all rotations is a *Lie Group*, $SO(3)$
- $SO(3)$ can be parameterized by 3 coordinates

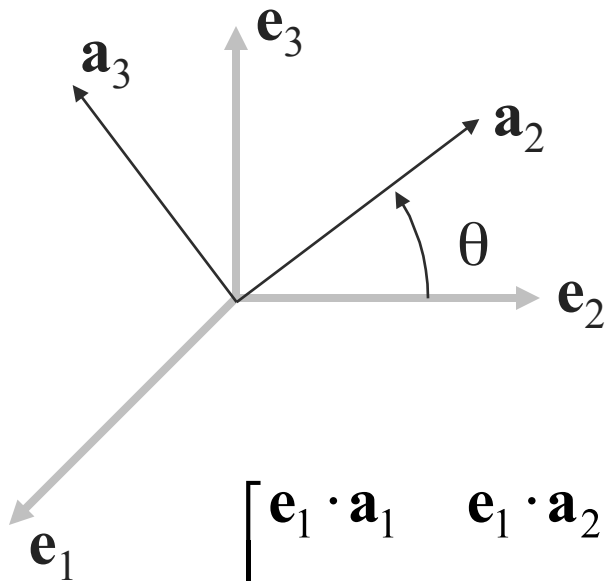


ξ_1	ξ_2	ξ_3
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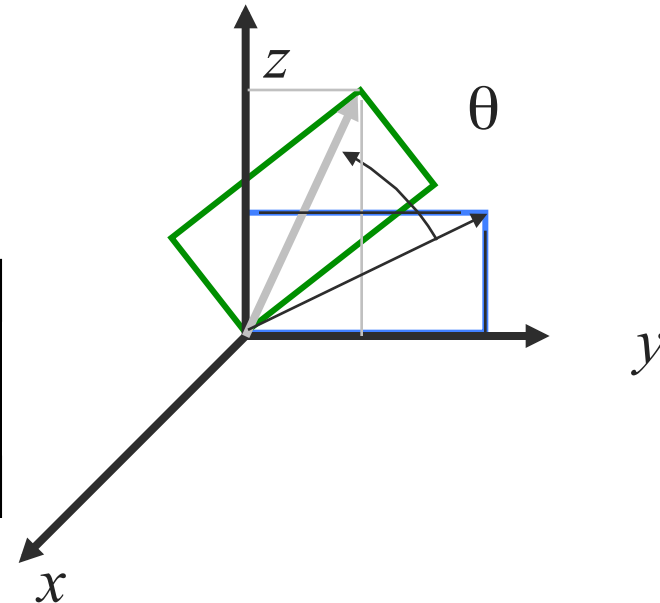
Example: “Simple” Rotations

- Rotation about the x -axis through θ

$$Rot(x, \theta) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \\ 0 & \sin \theta & \cos \theta \end{bmatrix}$$

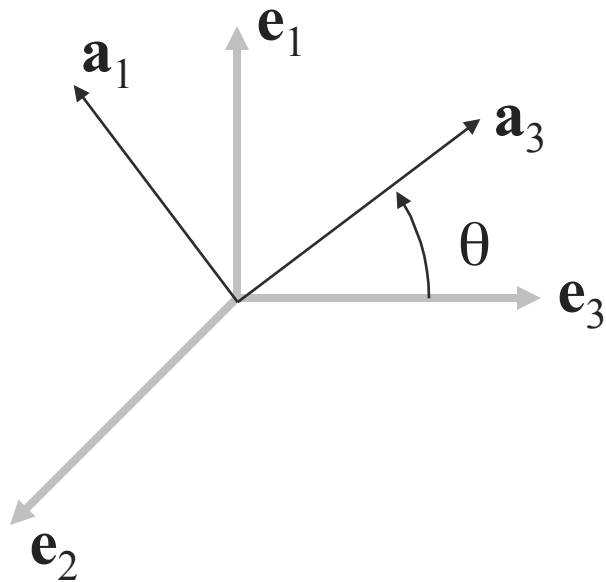


$$\begin{bmatrix} \mathbf{e}_1 \cdot \mathbf{a}_1 & \mathbf{e}_1 \cdot \mathbf{a}_2 & \mathbf{e}_1 \cdot \mathbf{a}_3 \\ \mathbf{e}_2 \cdot \mathbf{a}_1 & \mathbf{e}_2 \cdot \mathbf{a}_2 & \mathbf{e}_2 \cdot \mathbf{a}_3 \\ \mathbf{e}_3 \cdot \mathbf{a}_1 & \mathbf{e}_3 \cdot \mathbf{a}_2 & \mathbf{e}_3 \cdot \mathbf{a}_3 \end{bmatrix}$$



Example: Rotation

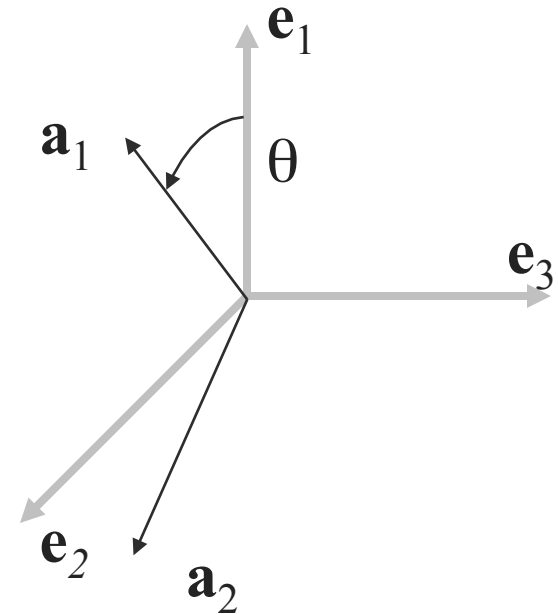
Rotation about the y-axis through θ



$$\begin{bmatrix} \mathbf{e}_1 \cdot \mathbf{a}_1 & \mathbf{e}_1 \cdot \mathbf{a}_2 & \mathbf{e}_1 \cdot \mathbf{a}_3 \\ \mathbf{e}_2 \cdot \mathbf{a}_1 & \mathbf{e}_2 \cdot \mathbf{a}_2 & \mathbf{e}_2 \cdot \mathbf{a}_3 \\ \mathbf{e}_3 \cdot \mathbf{a}_1 & \mathbf{e}_3 \cdot \mathbf{a}_2 & \mathbf{e}_3 \cdot \mathbf{a}_3 \end{bmatrix}$$

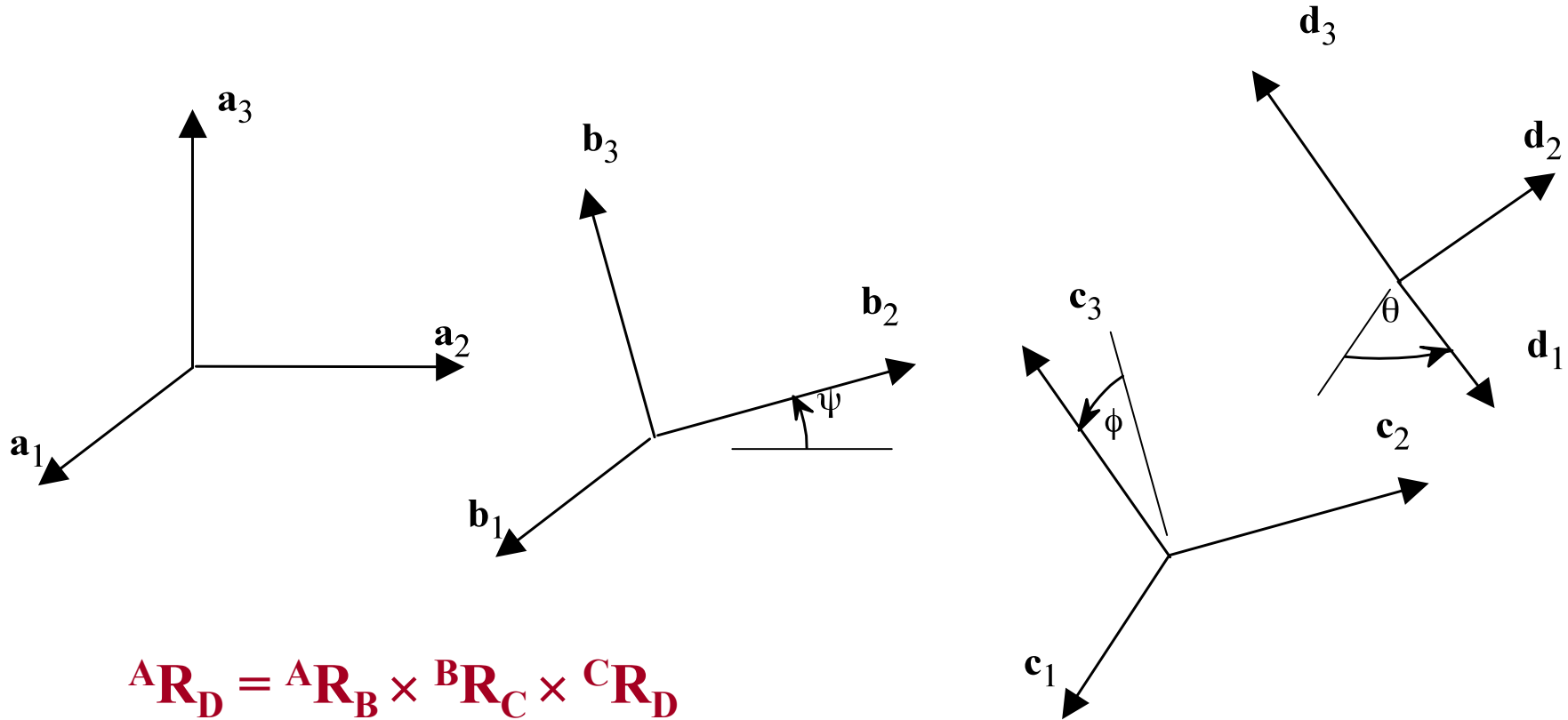
$$Rot(y, \theta) = \begin{bmatrix} \cos \theta & 0 & \sin \theta \\ 0 & 1 & 0 \\ -\sin \theta & 0 & \cos \theta \end{bmatrix}$$

Rotation about the z-axis through θ



$$Rot(z, \theta) = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Composition of Three Rotations



$${}^A\mathbf{R}_D = {}^A\mathbf{R}_B \times {}^B\mathbf{R}_C \times {}^C\mathbf{R}_D$$

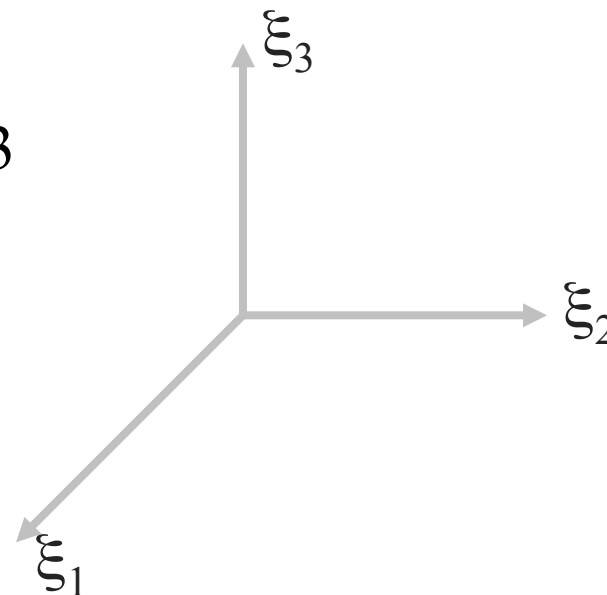
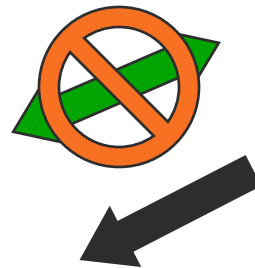
$${}^A\mathbf{R}_D = \text{Rot}(x, \psi) \times \text{Rot}(y, \phi) \times \text{Rot}(z, \theta)$$

Euler Angles

Any rotation can be described by three rotations about **linearly independent axes**.

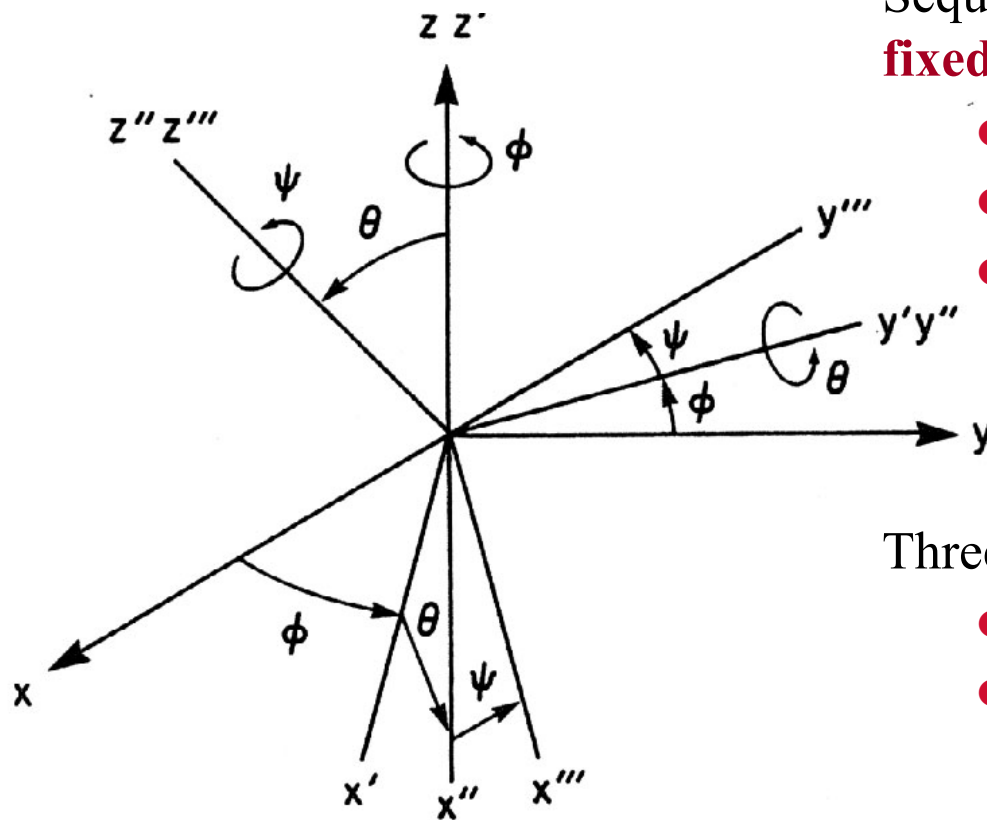
Rotations can be parameterized by 3 coordinates (angles)

3×3 rotation matrix



Almost 1-1 transformation

Euler Angles: Parameterization of Rotation Matrices



Sequence of three rotations about **body-fixed** axes

- Rot(z, ϕ)
- Rot(y, θ)
- Rot(z, ψ)



Are these LI?

Three Euler Angles

- $\phi, \theta,$ and ψ
- Parameterize rotations

Note

- $\theta = 0$ is a special (singular) case

$$\mathbf{R} = \text{Rot}(z, \phi) \times \text{Rot}(y, \theta) \times \text{Rot}(z, \psi)$$



Determination of Euler Angles

$$\mathbf{R} = \text{Rot}(z, \phi) \times \text{Rot}(y, \theta) \times \text{Rot}(z, \psi)$$

$$R = \begin{bmatrix} \cos \phi \cos \theta \cos \psi - \sin \phi \sin \psi & -\cos \phi \cos \theta \sin \psi - \sin \phi \cos \psi & \cos \phi \sin \theta \\ \sin \phi \cos \theta \cos \psi + \cos \phi \sin \psi & -\sin \phi \cos \theta \sin \psi + \cos \phi \cos \psi & \sin \phi \sin \theta \\ -\sin \theta \cos \psi & \sin \theta \sin \psi & \cos \theta \end{bmatrix}$$

$$R_{31} = -\sin \theta \cos \psi$$

$$R_{32} = \sin \theta \sin \psi$$

$$\begin{bmatrix} R_{1,1} & R_{1,2} & R_{1,3} \\ R_{2,1} & R_{2,2} & R_{2,3} \\ R_{3,1} & R_{3,2} & R_{3,3} \end{bmatrix}$$

$$R_{33} = \cos \theta$$

$$R_{13} = \sin \theta \cos \phi$$

$$R_{23} = \sin \theta \sin \phi$$



Determination of Euler Angles

If $|R_{33}| < 1$,

$$\theta = \sigma \arccos(R_{33}), \quad \sigma = \pm 1$$

$$\psi = \sigma \tan^{-1} \left(\frac{R_{32}}{\sin \theta}, \frac{-R_{31}}{\sin \theta} \right)$$

If $R_{33} = 1$,

$$\phi = \sigma \tan^{-1} \left(\frac{R_{23}}{\sin \theta}, \frac{R_{13}}{\sin \theta} \right)$$

$$R = \begin{bmatrix} \cos \phi \cos \theta \cos \psi - \sin \phi \sin \psi & -\cos \phi \cos \theta \sin \psi - \sin \phi \cos \psi & \cos \phi \sin \theta \\ \sin \phi \cos \theta \cos \psi + \cos \phi \sin \psi & -\sin \phi \cos \theta \sin \psi + \cos \phi \cos \psi & \sin \phi \sin \theta \\ -\sin \theta \cos \psi & \sin \theta \sin \psi & \cos \theta \end{bmatrix}$$

$$R = \begin{bmatrix} \cos \phi \cos \psi - \sin \phi \sin \psi & -\cos \phi \sin \psi - \sin \phi \cos \psi & 0 \\ \sin \phi \cos \psi + \cos \phi \sin \psi & -\sin \phi \sin \psi + \cos \phi \cos \psi & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

If $R_{33} = -1$,

$$\mathbf{R} = \text{Rot}(z, \phi) \times \text{Rot}(y, \theta) \times \text{Rot}(z, \psi)$$

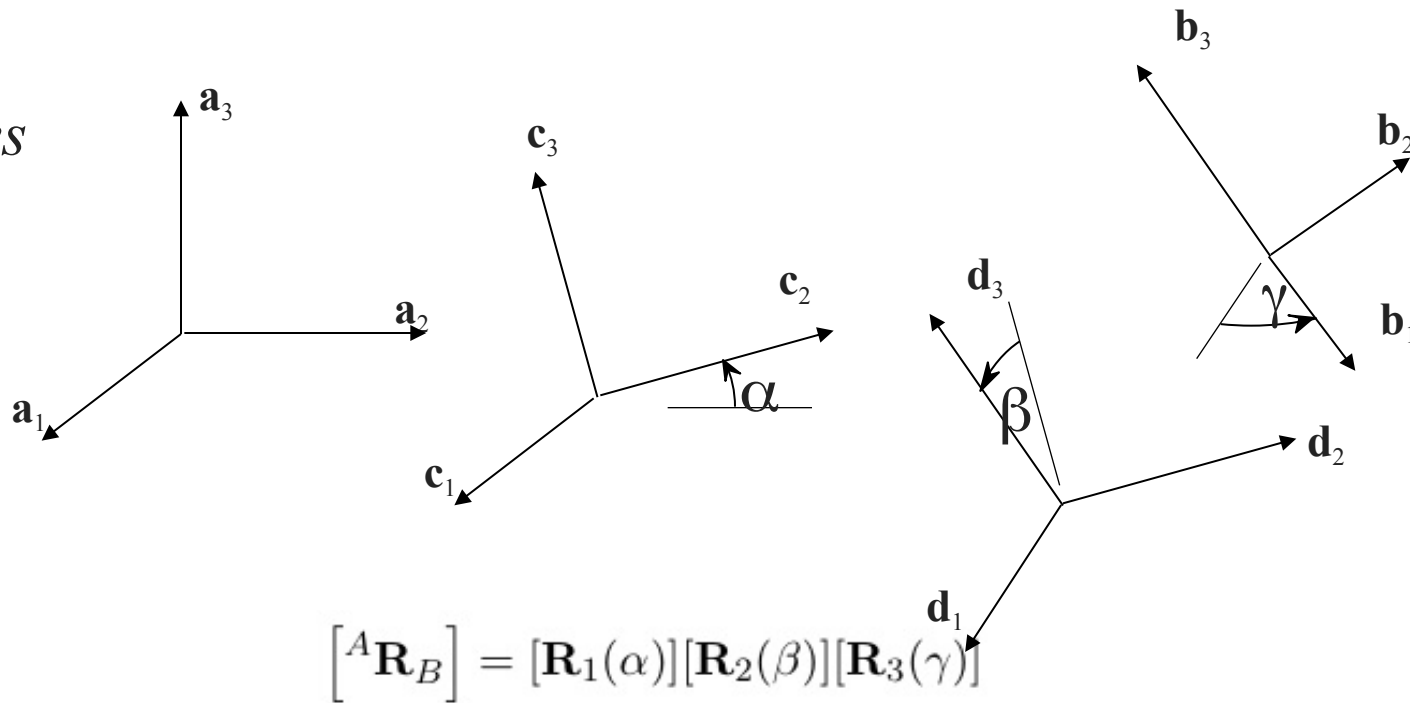
$$R = \begin{bmatrix} -\cos \phi \cos \psi - \sin \phi \sin \psi & \cos \phi \sin \psi - \sin \phi \cos \psi & 0 \\ \cos \phi \sin \psi - \sin \phi \cos \psi & \sin \phi \sin \psi + \cos \phi \cos \psi & 0 \\ 0 & 0 & -1 \end{bmatrix}$$

Two sets of Euler angles for every \mathbf{R} for almost all \mathbf{R} 's!



Euler Angles

See notes



$$[{}^A\mathbf{R}_B] = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos(\alpha) & -\sin(\alpha) \\ 0 & \sin(\alpha) & \cos(\alpha) \end{bmatrix} \begin{bmatrix} \cos(\beta) & 0 & \sin(\beta) \\ 0 & 1 & 0 \\ -\sin(\beta) & 0 & \cos(\beta) \end{bmatrix} \begin{bmatrix} \cos(\gamma) & -\sin(\gamma) & 0 \\ \sin(\gamma) & \cos(\gamma) & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Euler's Theorem

Rotations

Any displacement of a rigid body such that a point on the rigid body, say O , remains fixed, is equivalent to a rotation about a fixed axis through the point O .

Chasles' Theorem for General Displacements (later)

The most general rigid body displacement can be produced by a translation along a line followed (or preceded) by a rotation about that line.



Proof of Euler's Theorem

Displacement from $\{F\}$ to $\{M\}$ ${}^F[\mathbf{r}] = {}^F\mathbf{R}_M {}^M[\mathbf{r}]$

$$\mathbf{P} = \mathbf{R}\mathbf{p}$$

Solve the eigenvalue problem (find the vector that is unaffected by \mathbf{R}):

$$\mathbf{R}\mathbf{p} = \lambda \mathbf{p}$$

$$|\mathbf{R} - \lambda\mathbf{I}| = 0$$

$$\begin{aligned}
 & -\lambda^3 + \lambda^2(R_{11} + R_{22} + R_{33}) \\
 & -\lambda[(R_{22}R_{33} - R_{32}R_{23}) + \\
 & (R_{11}R_{33} - R_{13}R_{31}) + (R_{11}R_{22} - R_{12}R_{21})] + 1 = 0
 \end{aligned}
 \Rightarrow (\lambda - 1)(\lambda^2 - \lambda(R_{11} + R_{22} + R_{33} - 1) + 1) = 0$$

Let

$$(R_{11} + R_{22} + R_{33} - 1) = 2 \cos \phi$$

$$\cos \phi = \frac{1}{2}(R_{11} + R_{22} + R_{33} - 1)$$

Three eigenvalues and eigenvectors are:

$$\lambda_1 = 1, \quad \mathbf{p}_1 = \mathbf{u}$$

$$\lambda_2 = e^{i\phi}, \quad \mathbf{p}_2 = \mathbf{x}$$

$$\lambda_3 = e^{-i\phi}, \quad \mathbf{p}_3 = \bar{\mathbf{x}}$$



Axis and Angle of Rotation

Rotation Matrix to Axis and Angle

1. Solve

$$\mathbf{R}\mathbf{u} = \mathbf{1}\mathbf{u}$$

for unit vector along axis

*Axis and Angle to Rotation
Matrix?*

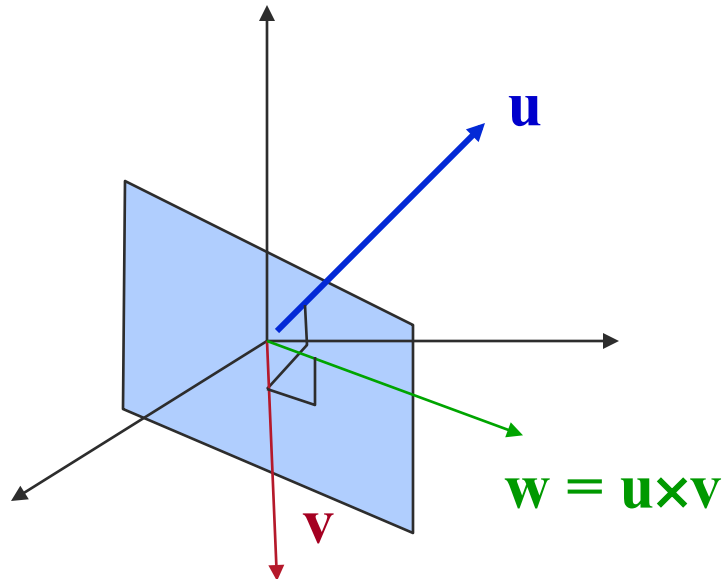
2. Find angle of rotation:

$$\cos\phi = \frac{1}{2}(R_{11} + R_{22} + R_{33} - 1)$$



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The Axis/Angle for a Rotation Matrix



$$\mathbf{R} = \mathbf{Q}\mathbf{\Lambda}\mathbf{Q}^{-1}$$

$$\mathbf{Q}^{-1}\mathbf{R}\mathbf{Q} = \mathbf{\Lambda}$$

$$\mathbf{R}\mathbf{u} = \mathbf{u}$$

Select \mathbf{v} to be orthogonal to \mathbf{u}

Let $\mathbf{w} = \mathbf{u} \times \mathbf{v}$

The other two eigenvectors are perpendicular to \mathbf{u}

$$\left[\begin{array}{c} \mathbf{R} \\ \left[\begin{array}{c} \mathbf{v} \\ \mathbf{w} \\ \mathbf{u} \end{array} \right] \end{array} \right] = \left[\begin{array}{c} \mathbf{v} \\ \mathbf{w} \\ \mathbf{u} \end{array} \right] \left[\begin{array}{ccc} \times & \times & 0 \\ \times & \times & 0 \\ 0 & 0 & 1 \end{array} \right]$$

$$\left[\begin{array}{c} \mathbf{R} \\ \left[\begin{array}{c} \mathbf{v} \\ \mathbf{w} \\ \mathbf{u} \end{array} \right] \end{array} \right] = \left[\begin{array}{c} \mathbf{v} \\ \mathbf{w} \\ \mathbf{u} \end{array} \right] \left[\begin{array}{ccc} \cos \phi & -\sin \phi & 0 \\ \sin \phi & \cos \phi & 0 \\ 0 & 0 & 1 \end{array} \right]$$

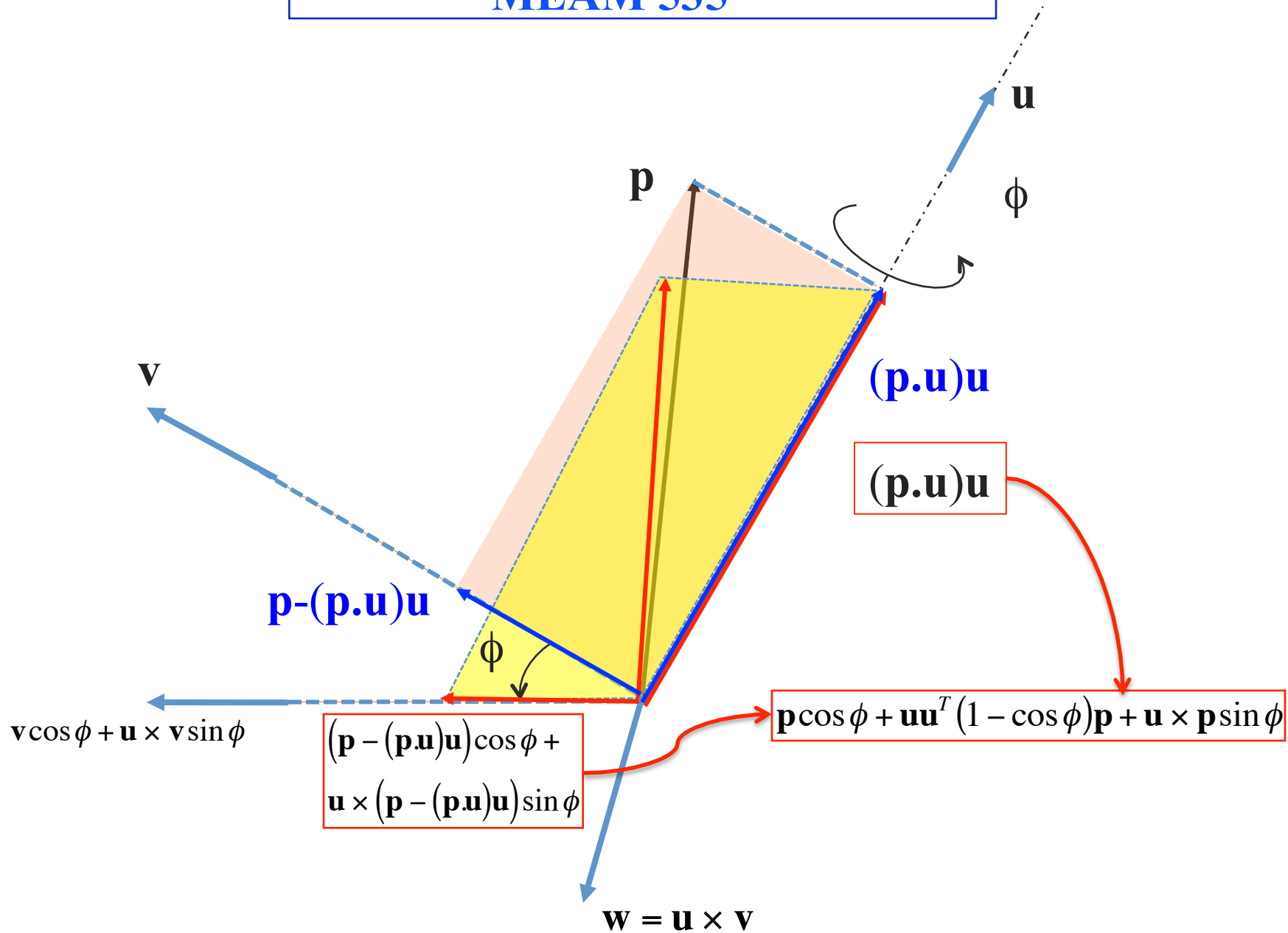
\mathbf{Q}

\mathbf{Q}

$\mathbf{\Lambda}$



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Axis/Angle to Rotation Matrix

Rotation about \mathbf{u} through ϕ

$$\mathbf{R}\mathbf{p} = \mathbf{p} \cos \phi + \mathbf{u}\mathbf{u}^T (1 - \cos \phi) \mathbf{p} + \mathbf{U} \sin \phi$$

Rodrigues' formula

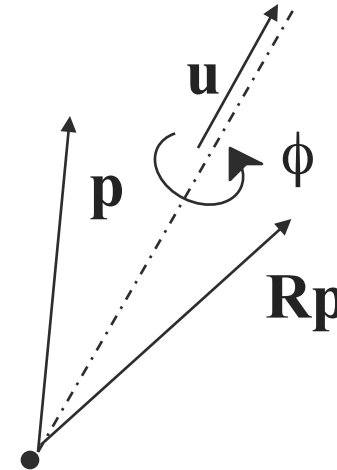
$$\mathbf{R} = \mathbf{I} \cos \phi + \mathbf{u}\mathbf{u}^T (1 - \cos \phi) + \mathbf{U} \sin \phi$$

where,

$$\mathbf{U} = \begin{bmatrix} 0 & -u_3 & u_2 \\ u_3 & 0 & -u_1 \\ -u_2 & u_1 & 0 \end{bmatrix}$$

Notes:

1. Map from \mathbf{R} to (\mathbf{u}, ϕ) is one to many.
- restrict ϕ to the interval $[0, \pi]$
2. Singular
 - $\mathbf{R} = \mathbf{I}$
 - $\text{trace}(\mathbf{R}) = -1$



Extracting the axis and the angle from the rotation matrix

1. Find the eigenvector corresponding to $\lambda=1$.
2. From Rodrigues' formula:

$$\cos \phi = \frac{1}{2} (R_{11} + R_{22} + R_{33} - 1)$$

$$\mathbf{U} = \frac{1}{2 \sin \phi} (\mathbf{R} - \mathbf{R}^T)$$

See notes -

rotation operator $\mathcal{R}_{\hat{\mathbf{n}}}(\varphi)$

The 3×1 vector \mathbf{a} and its 3×3 skew symmetric matrix counterpart \mathbf{A}

$$\mathbf{a} \times \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = \begin{bmatrix} a_2 b_3 - a_3 b_2 \\ a_3 b_1 - a_1 b_3 \\ -a_2 b_1 + a_1 b_2 \end{bmatrix}$$

$$= \begin{bmatrix} 0 & -a_3 & a_2 \\ a_3 & 0 & -a_1 \\ -a_2 & a_1 & 0 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

\mathbf{A}

For any vector \mathbf{b}

$$\mathbf{a} \times \mathbf{b} = \mathbf{A} \mathbf{b}$$